Dalek Soldier

Abilities: Superior Race, Terrifying, Hardwired For Destruction

No	M	WS	BS	S	T	W	A	Ld	Sv
3-9	5"	5+	2+	3	4	1	1	9	2+/3++

Weapon: Gunstick — Invulnerable Saves cannot be taken against this weapon. An unmodified ~~wound~~ roll of '6' (wound) scores 1 MW in addition to reg. Dmg.

R	T	S	AP	D
16	A1	8	-4	1

Ability: Hardwired For Destruction

Each time a model in this unit makes an attack, re-roll a hit roll of '1'.

Ability: ~~Bonded Reinforced Armour~~ MK III Travel Machines

This unit has a 3+ Inv. Save, which however cannot be used against energy attacks (e.g., electrical, laser, plasma, fire, melta, gauss) or Blast attacks. An attacking wound roll of 1-3 (unmodified) always fails, no matter what other abilities the attacker may have. Also, this unit may only declare a charge w/in 6" of the target. (still roll 2D6)

Ability: Inescapable Death:

Whenever models in this unit make Ranged attacks, you may ignore all hit-roll and/or BS modifiers (or just some), and the enemy target gets no benefits of cover. In addition, when models in this unit fire Overwatch, attacks hit on a 2+, not a 6.

Ability: Terrifying

Each time an enemy model is destroyed as a result of an attack by this unit, that enemy model's unit subtracts 1 from its Ld characteristic until the end of the turn (maximum reduction is -4)

Ability: Ruthless Exterminators

This unit may target enemies w/in Engagement Range with its Ranged weapons. Each time a model in this unit makes a Ranged attack, it ~~may~~ ignores the 'Look out Sir' rule. In Addition, Rngd Attacks from this unit automatically hit when within ½ range.

Ability: Scorched-Planet Protocols

This unit may always fire Overwatch at an enemy unit which has declared a charge against it. When this unit shoots with its Gunsticks, each time an enemy model is destroyed as a result of Gunstick attacks, gain 1 extra attack. These extra attacks cannot be used until all normal attacks are resolved, and do not themselves generate extra attacks.

Ability: Fanatical Killers

This unit only takes Morale checks as a result of attrition (i.e., lost models), and only in the Morale Phase. This unit can make Ranged attacks during the fight phase.

ABILITY: SUPERIOR RACE

[see Codex: Daleks] – This unit gains the following abilities: Inescapable Death, Scorched-Planet Protocols, Fanatical Killers, Ruthless Exterminators, MK III Travel Machines.